

Seminar > Computer Science

Seminar > Computer Science — Batch 1

| # | Product Name                                                            | Price |
|---|-------------------------------------------------------------------------|-------|
| 1 | <a href="#">APPLICATION OF GRAPHICS PROCESSING UNITS IN VIDEO GAMES</a> | ₦3000 |
| 2 | <a href="#">CURRENT ISSUES IN DIGITAL PRESERVATION</a>                  | ₦3000 |